

# A Volume Clearing Algorithm for Muon Tomography

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## Introduction

- Millions of packages enter the US every day, but only a small percentage can be scanned without slowing down the process
- Nuclear material can be easily smuggled by using lead shielding to hide the emitting
  radiation

# Muon Tomography

- 3D scanning method uses naturally occurring muon showers
- Muon passing through a dense material scatters in its trajectory
- A muon tomography station (MTS) records incoming and outgoing paths of muons
- Point and angle of scattering is recorded where the projected incoming and outgoing rays come closest (POCA)
- POCA Algorithm: Analyzing high-angle scattered points shows image of the densest materials

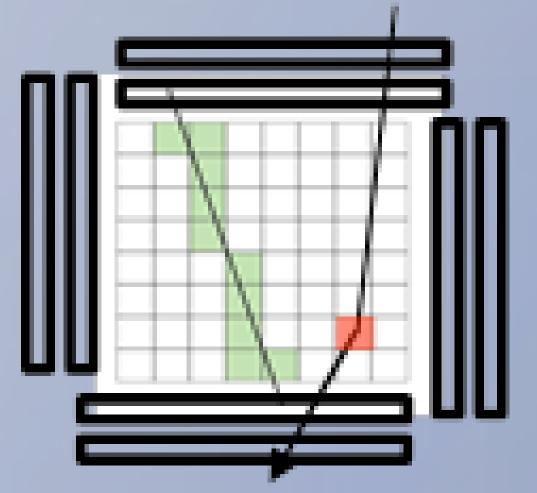
## Problem & Goals

- We have no control on the slow and sparse incoming muon flux
- Visualizing sufficient scattered POCA points in target volume satisfactorily takes long time
- Muons with unscattered straight tracks are typically ignored by reconstruction algorithms
- Question 1: Can the straight tracks be used to clear some regions of the observed volume

- There is a need to see through lead shielding without being intrusive or time consuming
- A prototype cubic foot detector has been built at Florida Tech using Gas Electron Multiplier detectors positioned above, below, and on two sides of probed volume
- Question 2: Can we qualify if the scan time is sufficient to clear a volume, and if not, which area(s) to focus looking into with further incoming muons

# Method & Result

#### **Scattered and Non-scattered Tracks**



**Green Voxels:** No scattering material

Data acquired at Muon Tomography Station With five objects placed on central plane Lead, Tungsten, DU, Tin, and Iron



### Algorithm Volume-clearing:

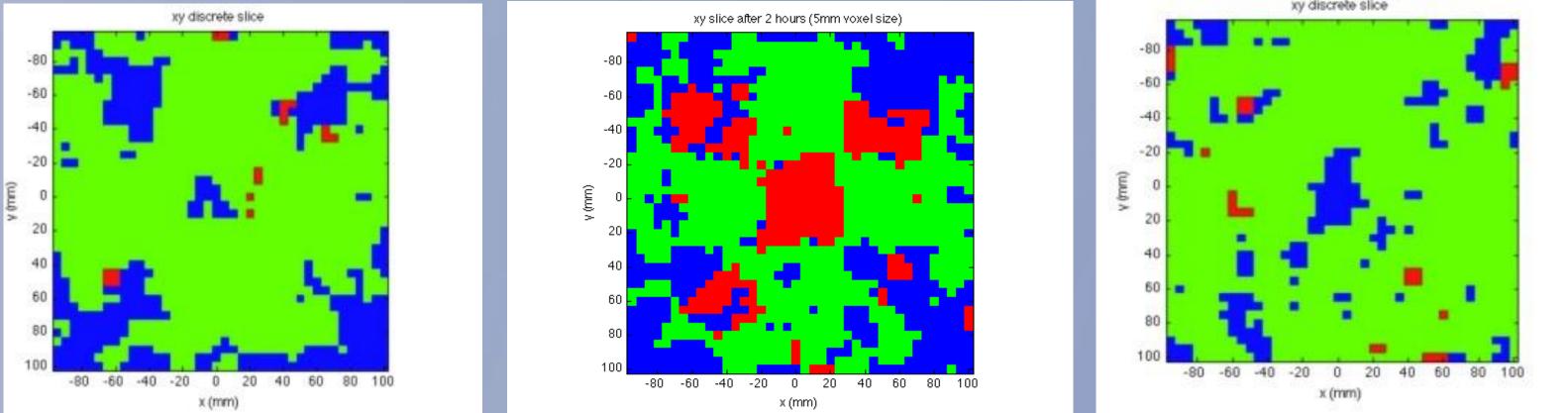
// Input: Set E of coincidence events: each event is  $(A_{i'}, D_{i'}, A_{o'}, D_{o})$ where  $A_{i'}, D_{i'}$  are angle and point on a detector of the incoming muon, and  $A_{o'}, D_{o}$  are those of outgoing ray of the same muon at another detector;

## Probed volume V with voxels $v_m: m \le M$ ;

Threshold parameters: POCA angle  $\alpha$ , POCA counts in a voxel c, tracks count in a voxel t;

// Output: Classified voxels in V for threat / cleared / insufficientinformation types // Ray tracing part of the algorithm

## **Red Voxels:** Threat **Blue Voxels:** Not-sufficient data yet



Plane above the objects

At plane of the objects Plane below the objects

3 horizontal slices of reconstructed 3D image: 2 cm above center, at center, 2cm below center

### **1.** For each event in E do

- 2. Draw lines  $I_i$  using  $A_i$ ,  $D_i$ , and  $I_o$  using  $A_o$ ,  $D_o$ ;
- 3. Find POCA point and angle of scattering between  $I_i$  and  $I_o$  respectively as (p,  $\Phi$ );
- 4. If  $\Phi$  > threshold angle  $\alpha$
- 5. Increment POCA count  $C_m$  of voxel  $v_m$ ; Else
- 6. Ray-trace R between detector points  $D_i$  to  $D_o$ ;
- 7. For each voxel  $v_m$  on the ray path of RIncrement straight-track count  $T_m$  of voxel  $v_m$ ; End For loop; // over voxel-wise countings End For loop; // on events // Decision making part of the algorithm 8. For each voxel  $v_m$  in V 9. If  $C_m > c$  then  $v_m$  is "threat-type" 10. Else If  $T_m > t$  then  $v_m$  is "cleared" 11. Else  $v_m$  is "insufficient-data" End For loop; // over voxels 12. Return the voxels' status in V

### References

## Conclusions & Future Work

We can clear more voxels in a given period of time than we can find sufficient scattering (POCA) points within threat voxels

Algorithm volume-clearing provides the evolving scenario as muons come in, and also is highly

#### parallelizable

Suspicious threat voxels get indicated early enough for further waiting on information near those regions

Quality and locations of insufficient-data type voxels may determine when to terminate a scan We will develop automated decision making process regarding when to stop the scanning based on statistics and machine learning.



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